

FINAL FANTASY XIV: Stormblood

Patch 4.2 Media Kit - No.3 -

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PVP The Feast Crystal Tower Training Grounds





The Crystal Tower, remnant of an ancient empire, rings with the sound of battle held between factions of the Eorzean Alliance. Enter the fray and relive the glories of the distant past.



New Rules

Battles have been made shorter and more dynamic, and feature the new "Light Medal" effect that reduces damage taken as the number of medals held by a player drops. Adjustments have also been made to the UI, making it easier to see the number of medals held and status effects.

New Team System

Form a PvP team of up to six players, utilize the specialized group chat function, and choose an insignia to represent the party. Compete against other teams in brand-new ranked matches.



New PvP Equipment



Ananta Beast Tribe Quests





The Vira, one of the tribes of snake-like Ananta, have long supported the efforts of the Resistance by sending warriors to bolster their ranks. One such battlemaid is Alpa, the broodmother's daughter, who makes up for her lack of prowess in combat with her courage and ingenuity. She dreams of making a grand contribution to the Resistance, but many bizarre and perilous trials must be overcome before her plans can come to fruition.



Additional Updates

Glamour Dressers





Inn rooms in each of the city-states and Kugane contain glamour dressers, which allow the conversion of clothing, weapons, and tools into glamours. Glamours held within the glamour dresser can be displayed simultaneously and applied as full ensembles, making it easier to choose the perfect outfit.

Additional Updates

Subaquatic Voyages





Construct a submersible in your company workshop and hunt for hidden treasures in the depths of the ocean. Who knows what mysteries await?



Next Updates

Even Further Hildibrand Adventures Side Story Quests

Fashion Report

Performance Actions